

ElinorGene L. DeGraaf

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Work Experience:

- Stagehand, IATSE 26 (10/2021- present)
- Resident Stage Manager - Haus of Glass Dance Company (12/2022- present)
- Master Carpenter, Circle Theater (04/2025-09/25)
- Master Carpenter, Grand Rapids Community College (08/2022-04/2025)
- Scenic Charge Artist/Co-Designer, Grand Rapids Community College - *John Proctor is the Villain* (01/2025-04/2025)
- Scenic Designer, *Footloose* - Hopkins High School (12/2024- 02/2025)
- Master Carpenter-Scenic Paint Charge, Grand Valley State University (11/2024-02/2025)
- Rigger, ArtPrize (Fall 2024)
- Carpentry Intern, The Rev Theater Company (05/2024-09/2024)
- Assistant Technical Director, Coopersville Area Public Schools (05/2022-05/2023)
- Master Carpenter/Scenic Paint Charge, *Little Shop of Horrors* - Allendale Public Schools (2023 season)
- Master Carpenter, *High School Musical* - East Grand Rapids Public Schools (2023 season)
- Props Designer, Sound of Music - BayView Music Festival. (June 2022-July 2022)
- House Manager, Center Stage Theatre - Coopersville theater Company.(2019- 2022)

Educational Experience:

- Asst. Stage Manager, *Grand Concourse* - Grand Rapids
- Assistant Technical Director, *The House That Will Not Stand* - Western Mich. Community College (08/2023-11/2023)
- Run Crew, *Blithe Spirit* - Circle Theater (06/2023-07/2023)
- Asst. Stage Manager, *Kill Move Paradise* - Grand Rapids Community College (01/2023-04/2023)
- Stage Manager, *Lobby Hero* - Grand Rapids Community College (12/2022-01/2023)

Education:

- Technical Production and Design, Western Michigan University(Graduation 2028)
- Associates in Technical Theater, Grand Rapids Community College (Transfer 2025)
- High School Diploma, Coopersville Area Public Schools (Graduation 2022)

Skills:

- in pneumatic, electrical, and hand held tools, knowledge in theatrical building, a valid driver's license, basic mathematics, written and verbal communication skills, proficient in welding, extreme organization skills, time management skills, counterweight rigging knowledge, lighting hang, Lighting focus, sound knowledge, Qlab, AutoCad, VectorWorks, Adobe Creative Suite, Microsoft Office, and Google Drive.